

Hello Everyone,
As we head into Fall Break tomorrow and Friday, I want to take this opportunity to thank you all for your assistance and patience in helping us ensure that our staff in the Division of Student Affairs are in compliance with the UNM vaccination mandate.

I hope you are able to enjoy a restful Fall Break.
~Tim

FROM THE VP

VMRC NEW STAFF SPOTLIGHT



The Veteran & Military Resource Center would like to welcome its newest staff members to the UNM community.

Jesse Preciado (left) is the new Student Success Specialist, Sr. He is a veteran of the U.S. Marine Corps, and has been with the VMRC since January 2020.

Matt McDonald (right) is the new Student Success Specialist. He, too, is a veteran of the U.S. Marine Corps, and has been with the VMRC since September 2021.

Please join us in welcoming them to UNM!



**FALL
BREAK
REVISED
HOURS**

Fall Break Hours	
Johnson Center & Recreational Services	
Thursday – Friday, October 14 – 15	
All Facilities CLOSED Saturday – Sunday, October 16 - 17	
Johnson Center	
	Thursday - Friday
LoboFit: Strength, Cardio, Functional, Track, Pods	10:00 am – 6:00 pm
Recreational Services Office, East & West Entrance	8:00 am – 6:00 pm
Outdoor Adventure Center	Closed
South & Auxiliary Gyms	10:00 am – 6:00 pm
Aquatic Complex	
	Thursday - Friday
Olympic Pool (lap swim only)	11:00 am – 1:45 pm
Johnson Pool (lap swim only)	2:00 pm – 5:00 pm
Therapy Pool (open swim)	12:00 pm – 1:00 pm
Therapy Pool (client/therapist only)	1:00 pm – 5:00 pm

**STUDENT UNION
BLDG.**
Thursday - Saturday
8 a.m. to 7 p.m.
CLOSED Sunday

**CHILDRENS CAMPUS
CLOSED**
Thursday and Friday

**Enrollment Management
Campus Tours**

Enrollment Management - Campus Tours moved into Suite 2002 on the mall level,; a spot they occupied before. Relocating to main campus gives a central location for students visiting campus.



Lobo Food Pantry moved!



Now located in Suite 1094 (Plaza level)

Monday, Wednesday, Friday
11:30 a.m. to 1:30 p.m.

Tuesday & Thursday
10:30 a.m.-12:30 p.m.
& 3-5 p.m.

STUDENT UNION SPOTLIGHT

